UND Early Career Big Data Summit, April 6-8 – Hackathon Rules

Registration Starts: 3:40pm on April 7th
On-site Registration Required
Location: UND Memorial Union
River Valley Room

Competition Begins: 9am on April 8th – be prepared to stay all day.
April 8th Hackathon: Agenda will be posted on April 7th.

Due to United States tax law, hackathon team members must be United States citizens of age 18 years or older to participate.

Questions about the hackathon should be sent to: Aaron.Bergstrom@email.und.edu

Team Members

Team can have 1 – 4 members.

Estimated number of participants: 40
Estimated number of teams: 20

Code and Art

All code and art must be created during the event. Only exception: 3rd party services and open source code can be used.

Categories and Prizes

Prizes are taxable.

There will be an Application Development category and an Educational Video Category. Each category will have its own “Best Of” prize: $2,000 NewEgg.com gift card (NEGC).

All entries are eligible for the remaining 8 prizes:
1st Place - $1,500 NEGC
2nd Place - $1,000 NEGC
3rd Place - $750 NEGC
4th Place - $600 NEGC
5th Place - $500 NEGC
6th Place - $300 NEGC
7th Place - $200 NEGC
8th Place - $150 NEGC

There are a total of 10 Hackathon prizes.
Ownership

All teams retain ownership of what they created. Video entries must be made available for permanent viewing on YouTube.

Evaluation Criteria

Application Development

1) Innovation
2) Progress towards goal
3) Demonstrated performance on test cases
4) Technical difficulty
5) Presentation

Educational Video

1) Does it answer the question: “What is Big Data?”
2) Video Length – optimal video is 2 minutes long.
3) Creativity
4) Appropriateness for a K-12 Audience
5) Presentation

Your project will be evaluated on a scale of 0 (not addressed) through 5 (outstanding) for each of the criteria.

There is no requirement with regard to topic or use of provided resources for the Application Development category. Projects of any topic will be judged on equal footing.

The Educational Video entries will be required to answer the question “What is Big Data?” Search YouTube for “HPC Matters” for inspiration.

Resources

A virtual machine with some geospatial resources will be provided to you but its use is optional.

All teams will be required to bring their own laptops or mobile devices. No additional resources will be provided.

Meals

Bag lunches and Dinners will be provided to hackathon participants on the day of the hackathon for the first 40 registered participants.
General Rules of Conduct **

This hackathon is a community event intended for learning, collaboration, and engagement in the developer community. We value the participation of each member of the developer community and want everyone involved to have an enjoyable and fulfilling experience. Accordingly, all staff and participants are expected to show respect and courtesy to others throughout the event. To make clear what is expected, all staff, participants, volunteers, mentors and judges in the hackathon are required to conform to the following Code of Conduct. Organizers will enforce this code throughout the event.

Be Respectful

Be kind to others. Do not insult or put down other attendees. Behave professionally. Remember that harassment and racist, sexist, or exclusionary jokes are not appropriate for this event*. *Harassment includes offensive verbal comments related to gender, sexual orientation, disability, physical appearance, body size, race, religion, sexual images in public spaces, deliberate intimidation, stalking, following, harassing photography or recording, sustained disruption of talks or other events, inappropriate physical contact, and unwelcome sexual attention.

Be Thoughtful

In the spirit of education and inclusiveness, there may be minors participating in the hackathon. Keep this in mind when speaking.

Be Open

We welcome attendees from all backgrounds. This event is about increasing the overall amount of learning, partnership, and engagement in the developer community.

Be Awesome

Do your best and believe in yourself. Participants violating these rules may be asked to leave the hackathon at the sole discretion of the organizers. Thank you for helping make this a welcoming, friendly place for all.

** From https://hackbrightacademy.com/code-of-conduct-for-hackathons/