

Cornhole (Bags) Rules

General

The *RecSports Participant Handbook* will govern all aspects of play not considered playing rules of the sport. Participants are expected to follow the Handbook rules of conduct as well as the sport-specific rules outlined below. The Handbook is available at und.edu/RecSports. Key Handbook items include:

- **Updates for 2023-2024'** - Handbook pg. 4
- **Alcohol, Tobacco, and Illegal Drugs** – Handbook pg. 6
- **Participant Eligibility/ID Requirements** – Handbook pg. 7
- **Playoff Requirements** – Handbook pg. 9
- **Captain Responsibilities** – Handbook pg. 10
- **Team Name Requirements** – Handbook pg. 12
- **Registration & Payment** – Handbook pg. 14
- **Default/Forfeit Instructions and Consequences** – Handbook pg. 17
- **Adding Players to Roster/Participation Limits** – Handbook pg. 18
- **Appropriate Attire** – Handbook pg. 19
- **Team/Participant Conduct** – Handbook pg. 21

Schedules

Schedules for league play are posted online through IM Leagues.

Facility

All games will be played at the Wellness Center on Court 3 of the Main Gym.

Questions

Please feel free to contact RecSports with any questions or concerns.

Braeden Mueller	Coordinator of Campus Recreation	701-777-3256	braeden.mueller@und.edu
Kevin Bowe	Program Manager	701-777-2719	kevin.bowe@und.edu
Wellness Center	701-777-9355		

Players, Rosters, and Substitutions

- Games are played 2v2.
- Teams can consist of 3 rostered players, but only 2 can play in any game.

Equipment

- Play will take place either in the Main or MAC gym at the Wellness Center.
- Approved Equipment for gym court play
 - All participants must wear non-marking, soft soled rubber shoes during play.

Accessories

- Accessories are allowed to be worn at the participants' OWN RISK.
- RecSports Supervisors reserve the right to ask for jewelry to be removed if it could cause harm to other participants.

Court Set-Up

- Boards and bags will be supplied by the Wellness Center.
 - These will be the only acceptable equipment for competition. No personal boards/bags can be used, unless granted by the Coordinator of Campus Recreation.
- Boards will be set up approx. 27 ft. apart.
 - When taking place in the Wellness Center Main Gym or MAC, place the back legs on the side out-of-bounds lines for the volleyball courts.
- Each team will have one player beside each board.
- If teams cannot decide which side they will toss from they will use, rock, paper, or scissors to decide

The Game

- Matches will be played best 2 out of 3.
- Every match is broken down into innings of play.
 - During an inning of play, each player must pitch all four of their bags.
- When throwing the bag, a player must not step over the foul line (the front of the board).
- The player or team who scored in the preceding inning pitches first in the next inning.
 - If neither player nor team scores, the player or team who pitched first in the preceding inning shall retain first pitch.
- Players must pitch with an underhand release.
- Players must pitch all of their bags from their designated side of the board for the entirety of the game.
- **The game will be 40 minutes long, if a winner isn't decided by the 40 minute time limit the team leading will get the victory.**
 - **If the game is tied at the 40 minute time limit, the teams will have a throw off until one team scores points and is declared the winner.**

Scoring

- Bags (cornhole) uses cancellation scoring. The smallest score for that inning is subtracted from the highest score. That number of points is awarded to the player/team who scored the highest amount of points that inning.
 - Only one player/team can score in each inning.
- **Bag In-The-Count (Woody):** Any bag which comes to rest anywhere on top of the board. Each is worth one (1) point.
- **Bag In-The-Hole (Cornhole):** Any bag which is thrown through the hole or knocked through the hole by another bag. Each is worth three (3) points.
- **The first team to reach EXACTLY 21 points is the winner.**
 - **If a team's score exceeds 21 following a round, their score will be reduced to 17.**

Forfeit Score

- Forfeit score will be recorded as 2-0.

Fouls Bag Rule Violations

- The following are rule violations that must be spotted and called by a player or assigned judge:
 - Any bag pitched when the player has made contact with or crossed over the foul line
 - A bag pitched from a different pitcher's box than the first bag
 - Any bag that contacted the court or the ground before coming to rest on the board
 - Any bag that struck a previously defined object such as a tree limb, wire, indoor court ceiling, etc.
 - Any bag removed from the board before scoring has been agreed upon for that bag
 - The offending team (who touches the bags) forfeits all remaining bags and tallies the score of just the bags thrown before the foul was reported.
 - The non-offending team tallies twelve (12) points as if they had thrown four Bag In-The-Holes (Cornholes) during the inning.
 - A bag that leaves a player's hand once the final forward swing of the delivery process has started shall count as a pitched bag.
 - A bag that is accidentally dropped by a player before the final forward swing has started shall not be considered foul and may be picked up and pitched.
- **The penalty is to declare the bag a foul bag, which requires the bags to be removed from the court prior to resuming play.**

Miscellaneous

- **Games will be self-governed.**
- After each game is completed both teams' captains must report the score to the RecSports Staff working (Scorekeeper or Supervisor).
- Scores will be posted online on IMLeagues.