

UND WELLNESS & HEALTH PROMOTION

UNIVERSITY OF NORTH DAKOTA

TEAMFIGHT TACTICS TOURNAMENT RULES

General

The *RecSports Participant Handbook* will govern all aspects of play not considered playing rules of the sport. Participants are expected to follow the Handbook rules of conduct as well as the sport-specific rules outlined below. The Handbook is available at und.edu/RecSports. Key Handbook items include:

- **Registration & Payment** – Handbook pg. 7
- **Captain Responsibilities** – Handbook pg. 9
- **Player Name Requirements** – Handbook pg. 10
- **Playoff Requirements** – Handbook pg. 12
- **Default/Forfeit Instructions and Consequences** – Handbook pg. 14
- **Participant Eligibility/ID Requirements** – Handbook pg. 15
- **Adding Players to Roster/Participation Limits** – Handbook pg. 18
- **Player/Participant Conduct** – Handbook pg. 21
- **Nexus Policies** – UND.edu/esports

Schedules

Schedules for league play are posted online through IMLeagues.

Facility

All games will be played at the Wellness Center Esports Nexus, or at remote locations.

Questions

Please feel free to contact UND Esports Nexus staff with any questions or concerns.

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Rules

- Scoring
 - Will be based on placement at the end of each match.
 - **Point System**
 - 1st: 10
 - 2nd: 8
 - 3rd: 7
 - 4th: 6
 - 5th: 4
 - 6th: 3
 - 7th: 2
 - 8th: 1
 - Tiebreaker will be determined on number of first-place finishes, then second-place finishes will be considered and so on. If tie is still not broken higher placement of last played game will be used.
- Format
 - The tournament will be run over 5 matches total and you will score points based on your placement in each match.
 - The bottom players will be eliminated after 3 matches until there are 8 players remaining, if possible.
- Each player will communicate with other players and UND Esports Nexus officials through email and Discord.
- Player names, Discord names and images, and Summoner names will be kept appropriate. Please reference the RecSports Handbook at www.und.edu/RecSports for player name guidelines.
- If a player chooses to be absent from a match, they must communicate to a UND Esports Nexus official.
- All participants must have a Discord account and be a part of the [UND Wellness Center Nexus Discord](#). All players will have their own personal Discord rooms which will only be visible to their own individual players.
- By participating you agree to allow the University to film, take photographs, or stream you and/or your matches. The media may be used for social media purposes.
- Players must show good sportsmanship while playing.

Players, Rosters, Divisions and Substitutions

- Lobbies will consist of a minimum of 6 players.
- Any open slots will be filled by public players who will not count towards standings.
- This is an Open Tournament meaning there are no rules about the number of male/female players.
- All players (even added after registration) must sign the waiver to complete registration.
- Players may only play as one player.
- Any name changes (player, summoner, or otherwise) must be submitted to the Esports staff before competing in their next match.

The Game

- All lobbies will be normal games (No Ranked or Hyperroll).
- There will be no timeouts or pauses.
- Players will have 10 minutes from match start to be ready in the lobby to play.
- The winner of the match will report the match through Discord. Winners must screenshot the winning match and submit it to the appropriate Discord channel within 10 minutes of game completion.
- A player can forfeit at any time if they deem necessary.

Penalties

- Bad manner: Players who excessively BM or have poor sportsmanship as determined by Wellness staff will receive a warning. Another instance beyond that warning will result in removal from the league.

- Any instance of cheating will result in an immediate removal from the league. Cheating includes but is not limited to hacking, ghosting, stream sniping, or the use of a 3rd party program that gives one player an unfair advantage over another.

Miscellaneous

- **All officials' calls are final!**
- Players must report their own scores by sending the results of their game through the UND Nexus Discord.
 - This must contain a screenshot of the end screen.
 - These screenshots must be submitted within 10 minutes of match completion.
- Discords may only be populated by the players playing.
- All players must use the UND Nexus Discord.
- Players that utilize the Nexus must adhere to Nexus policies.
- After each game please try to leave as quickly as possible so that the next players can get ready.
- Rules are subject to change at the discretion of the Wellness & Health Promotion staff.