LEAGUE OF LEGENDS 1 V 1 TOURNAMENT RULES

General
The RecSports Participant Handbook will govern all aspects of play not considered playing rules of the sport. Participants are expected to follow the Handbook rules of conduct as well as the sport-specific rules outlined below. The Handbook is available at und.edu/recsports. Key Handbook items include:

- Registration & Payment – Handbook pg. 7
- Captain Responsibilities – Handbook pg. 9
- Team Name Requirements – Handbook pg. 10
- Playoff Requirements – Handbook pg. 12
- Default/Forfeit Instructions and Consequences – Handbook pg. 14
- Participant Eligibility/ID Requirements – Handbook pg. 15
- Adding Players to Roster/Participation Limits – Handbook pg. 18
- Team/Participant Conduct – Handbook pg. 21
- Nexus Policies – UND.edu/esports

Schedules
Schedules for league play are posted online through wellnessregistration.und.edu.

Facility
All games will be played at the Wellness Center Esports Nexus, or at remote locations.

Questions
Please feel free to contact UND Esports Nexus staff with any questions or concerns.

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<tr>
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<th>Position</th>
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Rules
• Team Size - 1 payer
• Map - Howling Abyss (ARAM)
• Game Type – Blind Pick
• Bans are Chosen before the match begins
  - Write the bans in the following order in chat before the game begins
    i) Blue side 1st ban
    ii) Red Side 2nd and 3rd ban
    iii) Blue side 4th and 5th ban
    iv) Red side 6th ban
• Spectators are allowed (Lobby Only)
• Champs that are currently locked in Comp Play will not be allowed
• Once a champ is played, you are not allowed to play that champ again in that set of rounds.
• Player Usernames must not have the following
  - Racist, Vulgar, Sexist, or offensive names or words or phrases

Scoring
• Scoring is the following
  - Best of 3 rounds per pair of players (Each pair will play each other 3 times)
    i) A round is considered over whenever either player scores the following
       1) First Blood is scored
       2) 100 minions are reached (CS)
       3) First Tower to be destroyed
    ii) Who ever scored the objective is granted 1 point.
• The tournament as a whole will be setup as a bracket style tournament

Penalties
• Bad manner: Players who excessively BM or have poor sportsmanship as determined by Wellness staff will receive a warning.
  o This includes behavior towards other players or Nexus staff.
  o This also includes trolling or intentionally throwing the game, and excessive profanity/rage.
  o Another instance beyond that warning will result in removal from the tournament.
• Any instance of cheating will result in an immediate removal from the tournament. Cheating includes but is not limited to:
  o Teaming
  o Using voice or text chat to give hints
  o Hacking
  o Ghosting
  o Stream sniping
  o Use of a 3rd party program that gives one player an unfair advantage over another.

Miscellaneous
• All officials’ calls are final!
• Teams must report their own scores by sending the results of their game through the UND Nexus Discord.
  • This must contain a screenshot of the end screen
• Discords may only be populated by the players playing during the games.
• All players must use the UND Discord.
• Teams that utilize the Nexus must adhere to Nexus policies.
• After each game please try to leave as quickly as possible so that the next teams can get ready.
• Rules are subject to change at the discretion of the Wellness & Health Promotion staff.